

# Keystone Showdown

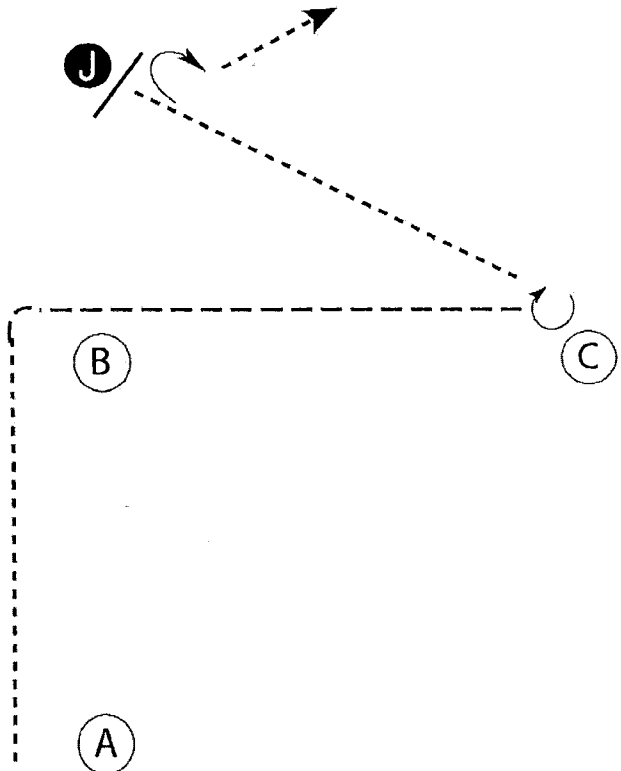
Showmanship (Rookie - Level 1)

Class 223 + 224  
Class 225 + 226

Show Date: June 19, 2019

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- Be ready at A.
1. Walk to B.
  2. Trot to C.
  3. Stop at C.
  4. 5/8 turn at C.
  5. Walk to judge and set up for inspection.
  6. When dismissed 1/4 turn and walk off.

- Walk -----
- Trot - - - - -
- Back ←=====
- Marker (B)
- Judge (J)

[S/1-20]

Pattern Provided by:

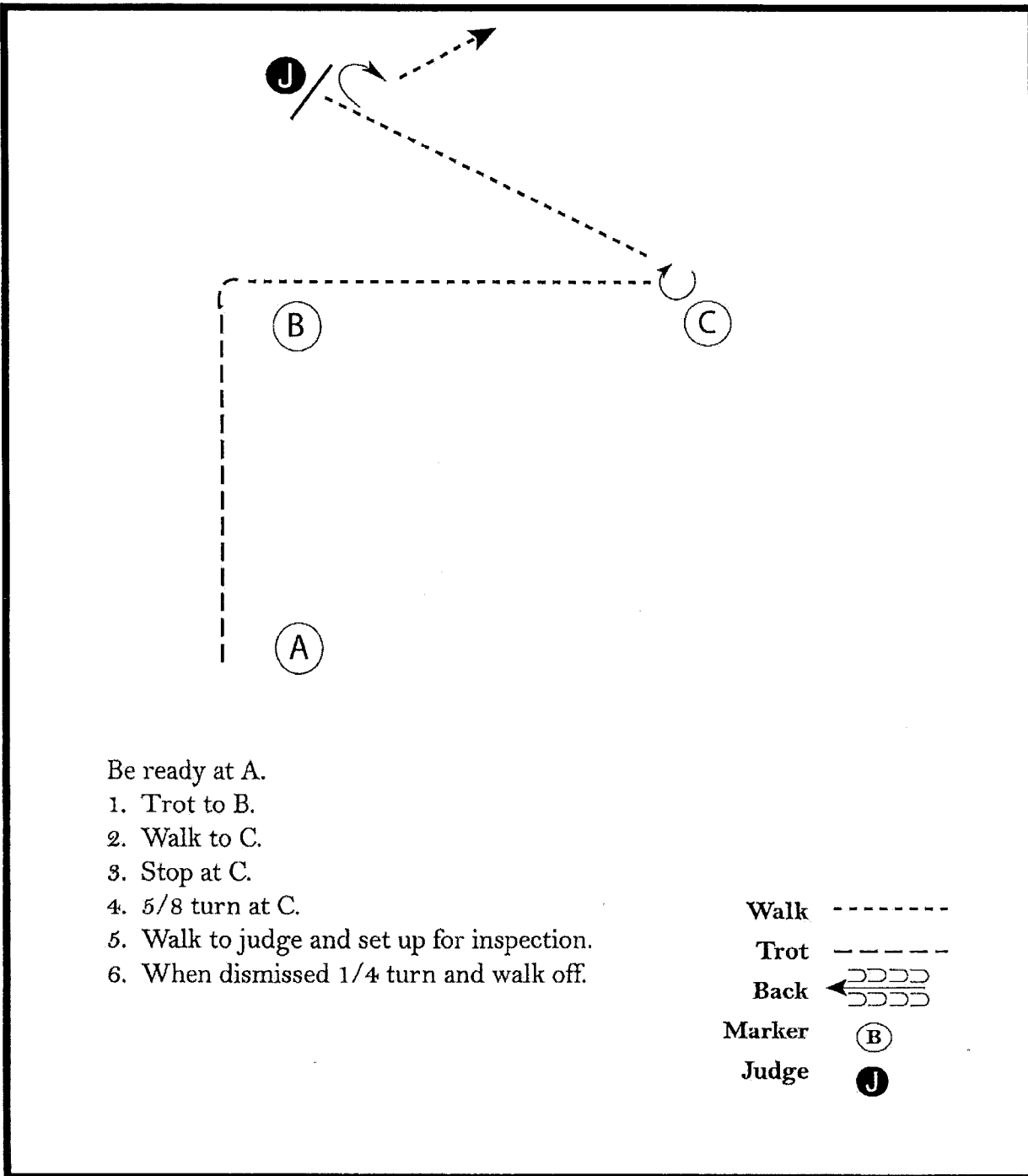
# Keystone Showdown

Showmanship (EWDL2 & Small Fry) Class 221 + 222

Show Date: June 19, 2019

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Be ready at A.

1. Trot to B.
2. Walk to C.
3. Stop at C.
4. 5/8 turn at C.
5. Walk to judge and set up for inspection.
6. When dismissed 1/4 turn and walk off.

Walk - - - - -

Trot - - - - -

Back ←

Marker (B)

Judge (J)

[S/WT-20]

Pattern Provided by:

# Keystone Showdown

Hunt Seat Equitation (Walk/Trot +

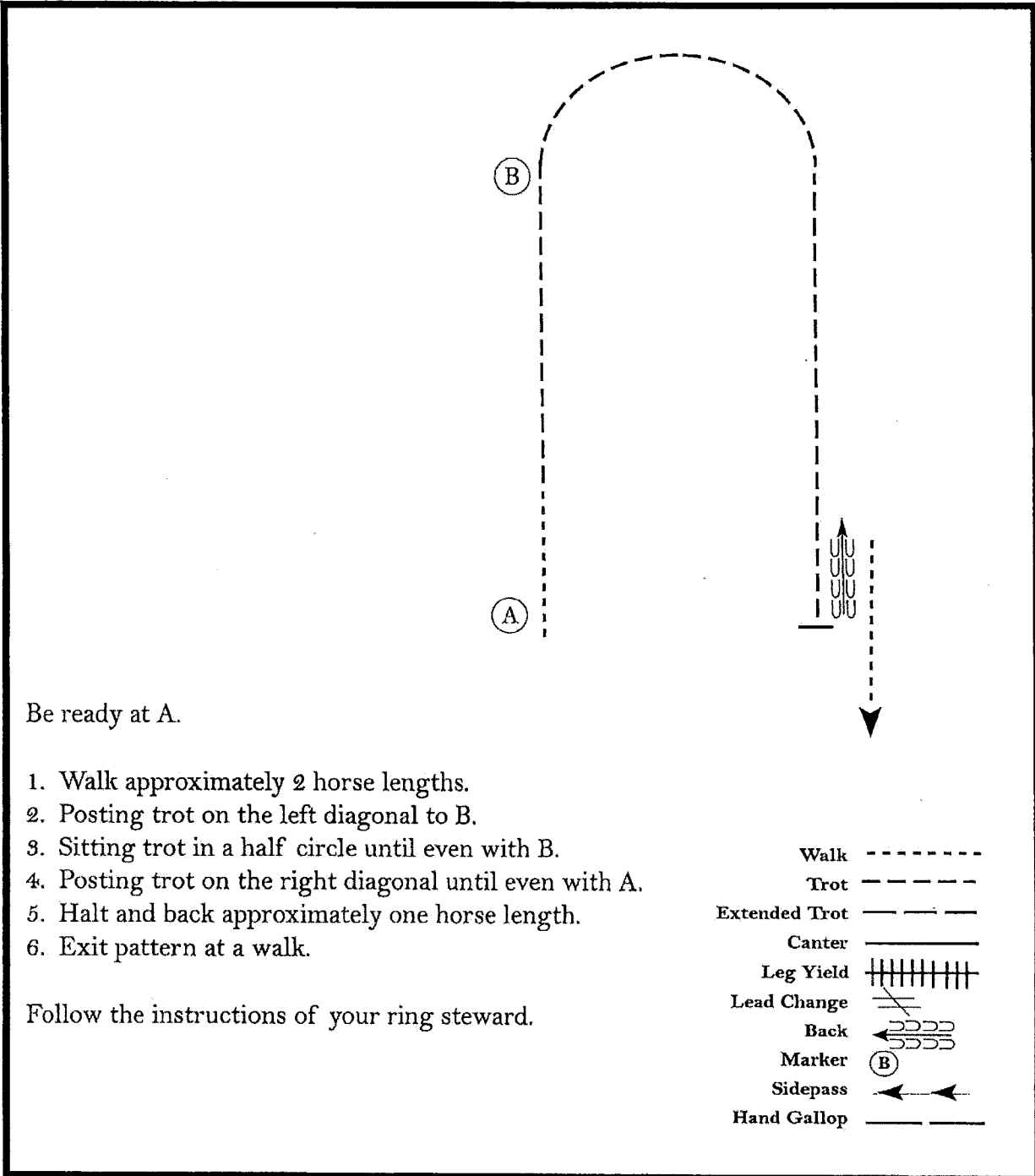
Class 235, 236, 237

EWDL2)

Show Date: June 19, 2019

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Be ready at A.

1. Walk approximately 2 horse lengths.
2. Posting trot on the left diagonal to B.
3. Sitting trot in a half circle until even with B.
4. Posting trot on the right diagonal until even with A.
5. Halt and back approximately one horse length.
6. Exit pattern at a walk.

Follow the instructions of your ring steward.

- Walk
- Trot
- Extended Trot
- Canter
- Leg Yield
- Lead Change
- Back
- Marker
- Sidepass
- Hand Gallop

[HSE/WT-56]

Pattern Provided by:

# Keystone Showdown

Hunt Seat Equitation (Rookie- Level 1)

Class 238+239  
Class 240+241

Show Date: June 19, 2019

www.HorseShowPatterns.com

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Be ready at A.

1. Walk approximately 2 horse lengths.
2. Posting trot on the left diagonal to B and in a half circle until even with B.
3. Canter on the right lead until even with A.
4. Sitting trot in a half circle to A.
5. Posting trot on the right diagonal to B.
6. Halt and back approximately one horse length.
7. Exit pattern at a sitting trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	↔ ↔
Hand Gallop	-----

[HSE/2-56]

Pattern Provided by:

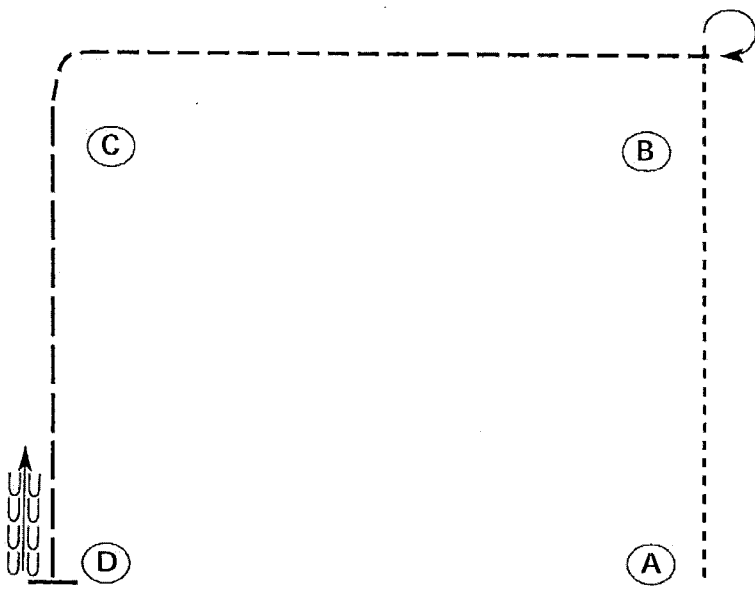
# Keystone Showdown

Horsemanship (Small Fry- EW0 L2.) Class 247 + 255

Show Date: June 19, 2019

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Be ready at A.

1. Walk from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Extend the jog from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	⊙
Sidepass	←→

[WH/WT-23]

Pattern Provided by:

# Keystone Showdown

Horsemanship (Rookie - Level 1)

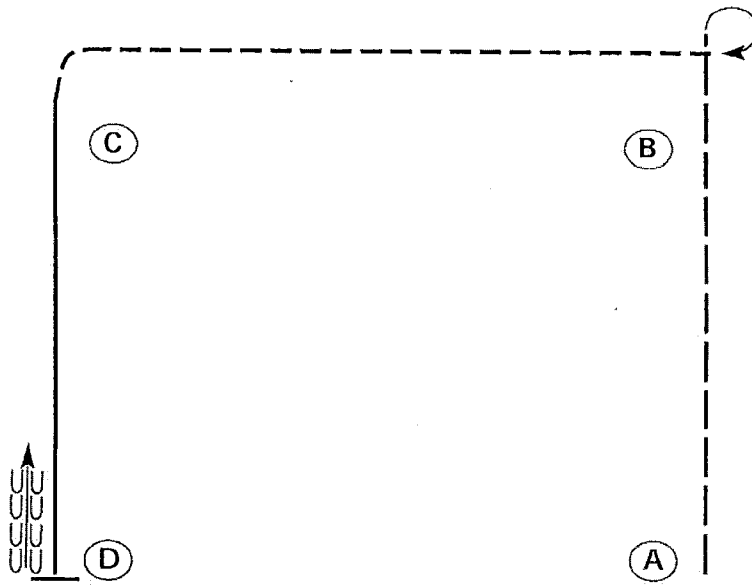
Class 258+259

Class 260+261

Show Date: June 19, 2019

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Extended jog from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Lope on the left lead from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	⊙
Sidepass	←-----→

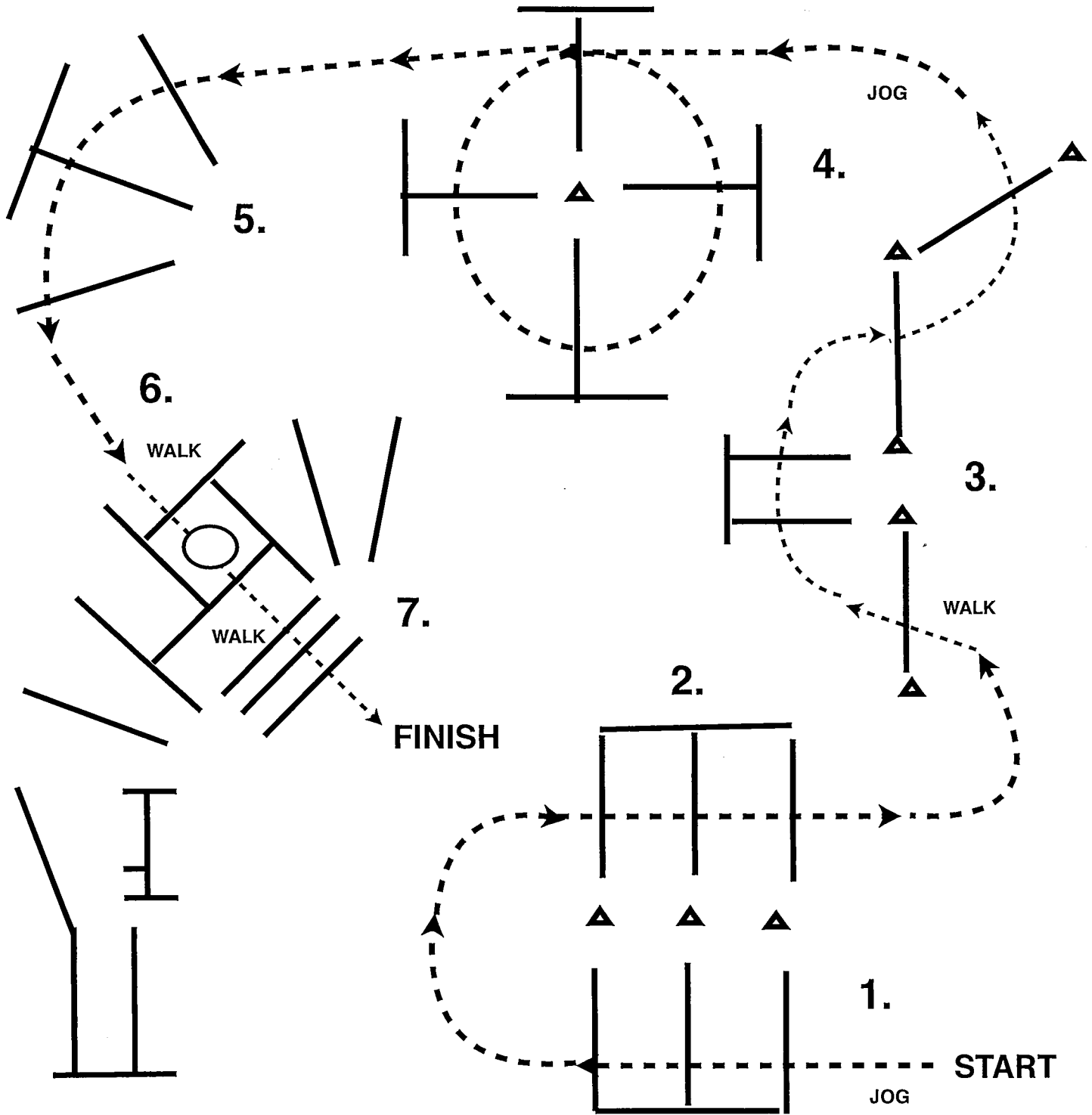
Pattern Provided by:

[WH/1-23]

# KEYSTONE SHOWDOWN

6119

TRAIL: Class 262, 267,  
EWOLD+WALK JOG 268  
269

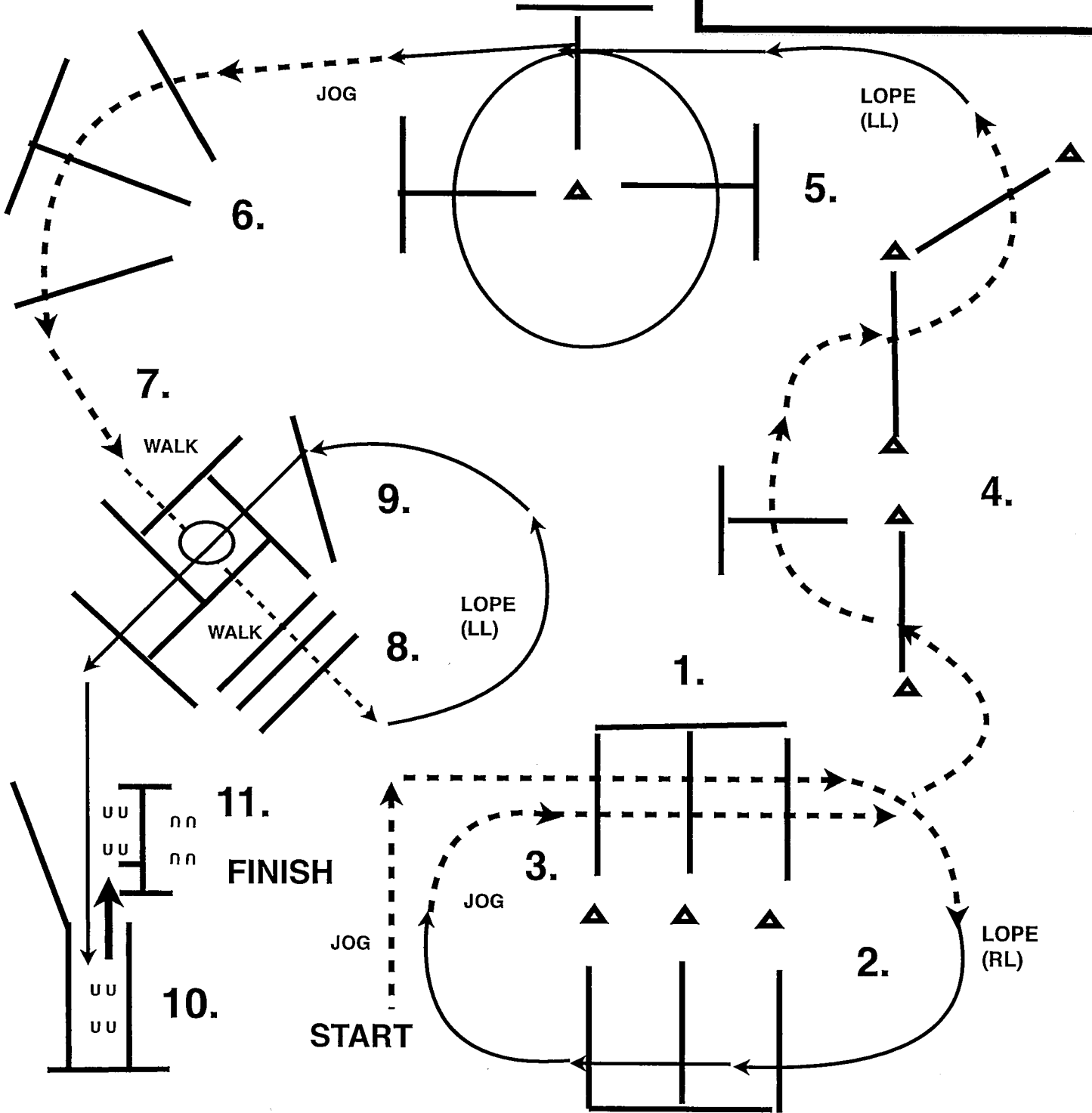


1. JOG OVER POLES
2. JOG OVER POLES
3. STOP OR BREAK TO WALK, WALK THRU SERPENTINE, WALK AROUND CONES
4. JOG OVER POLES
5. JOG OVER POLES
6. STOP OR BREAK TO WALK, WALK INTO BOX, 360 TURN EITHER WAY WALK OUT
7. WALK OVER POLES.

# KEYSTONE SHOWDOWN

Class-  
263, 264  
265, 266

TRAIL: 6/19  
YOUTH (L1) & AMATEUR (L1)  
OPEN (L1) & YOUTH ALL AGES



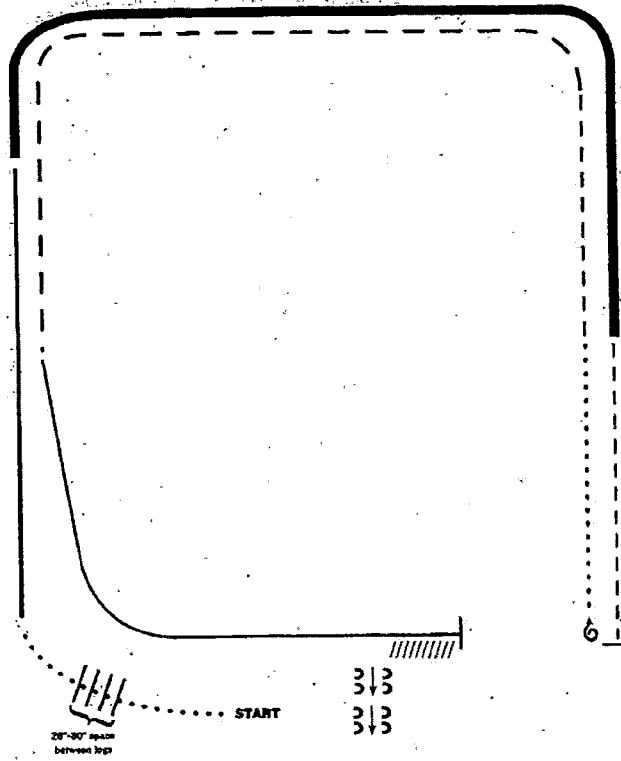
1. JOG OVER POLES
2. LOPE OVER POLES (RL)
3. JOG OVER POLES
4. JOG THRU SERPENTINE.
5. LOPE OVER POLES (LL).
6. JOG OVER POLES.

7. STOP OR BREAK TO WALK, WALK INTO BOX, 360 EITHER WAY, WALK OUT BOX.
8. WALK OVER POLES
9. JOG OVER POLES.
10. JOG INTO CHUTE, BACK TO GATE.
- 11.. GATE: LH WALK OVER POLE CLOSE.



RANCH RIDING - PATTERN 6

Class 270 +271  
272 +273

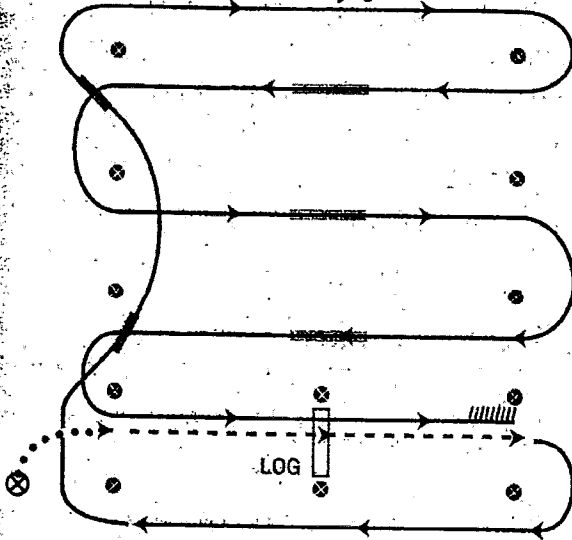


1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

**LEVEL I WESTERN RIDING PATTERN 4**

Class 278 + 279  
Class 280 + 281



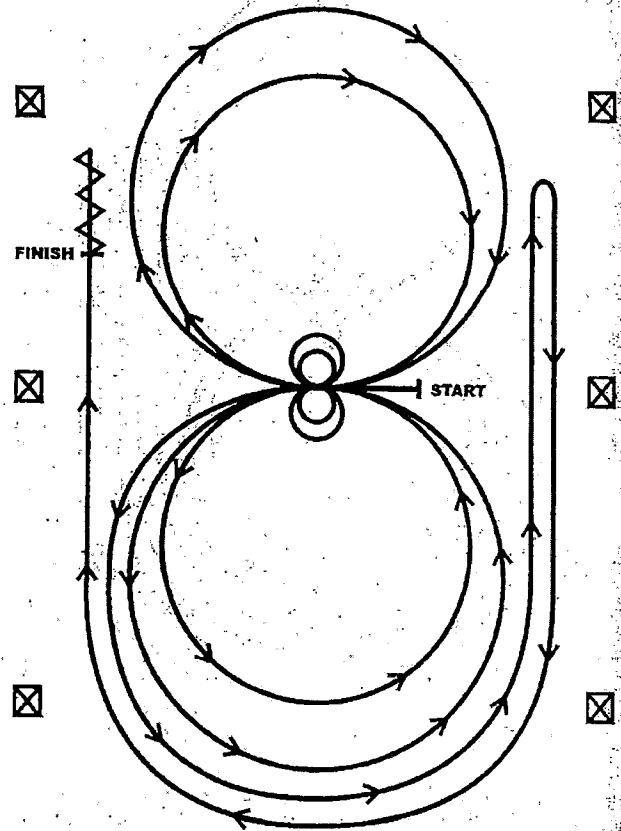
START CONE     WALK .....     JOG -----  
 LEAD CHANGING AREA     LOPE ———

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to right lead & lope around end
3. First line change
4. Second line change, lope around end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

**REINING PATTERN A**

Class 274 + 275  
Class 276 + 277

Approved only for Level I Youth & Amateur, Youth 13 & Under



Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.