

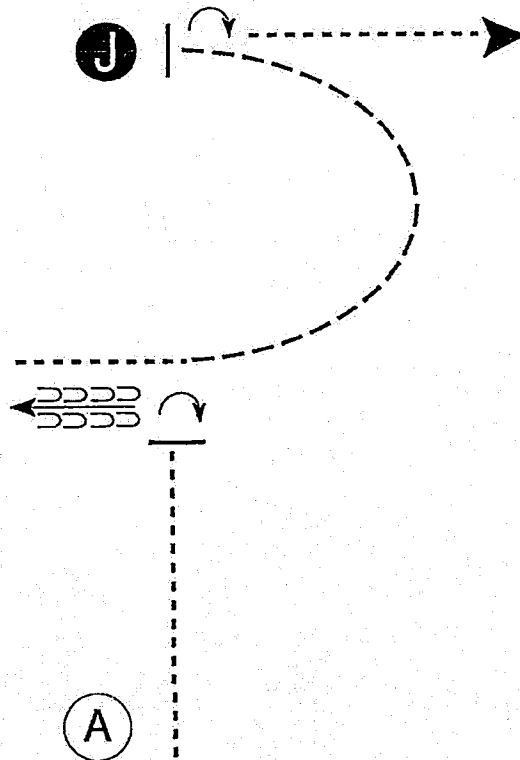
# LEVEL 1 SHOWMANSHIP

Class 4142  
4950

Show Date: June 22 SAT

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. When acknowledged, walk half way to Judge.
2. Stop and perform a 1/4 turn.
3. Back approximately one horse length.
4. Walk until even with Judge.
5. Trot in a half circle to Judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Walk -----

Trot -----

Back ←  
←  
←

Marker (B)

Judge (J)

Follow the instructions of your ring steward.

[S/1-80

Pattern Provided by:

**JUDGES**

# YTH, SELECT & AM SHOWMANSHIP

Class 43, 44

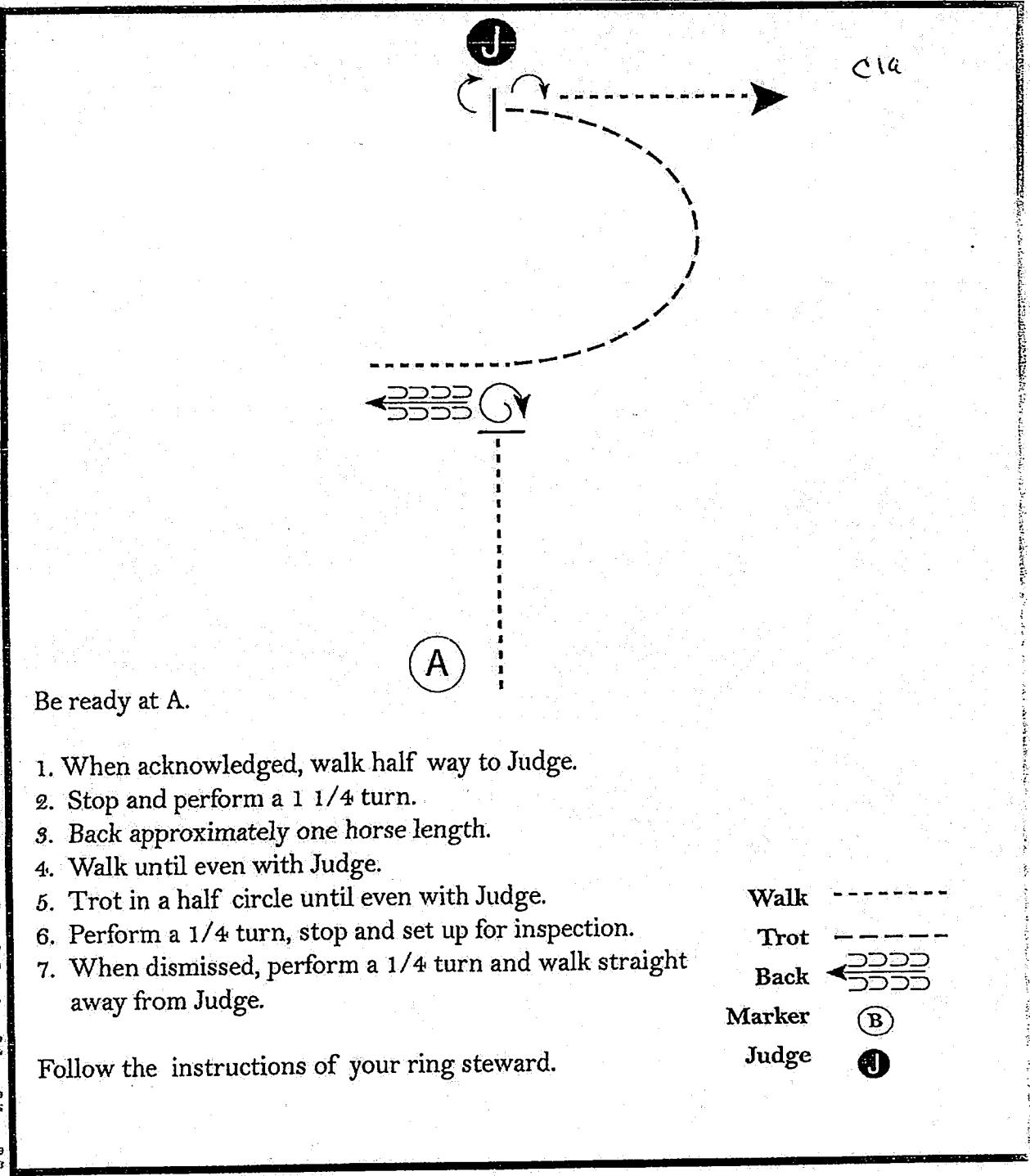
45, 46

51, 52

Show Date: June 22 SAT

53, 54

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. When acknowledged, walk half way to Judge.
2. Stop and perform a 1 1/4 turn.
3. Back approximately one horse length.
4. Walk until even with Judge.
5. Trot in a half circle until even with Judge.
6. Perform a 1/4 turn, stop and set up for inspection.
7. When dismissed, perform a 1/4 turn and walk straight away from Judge.

Walk -----  
Trot - - - - -  
Back ← 3333  
Marker (B)  
Judge (J)

Follow the instructions of your ring steward.

[S/3-80

Pattern Provided by:  
**JUDGES**

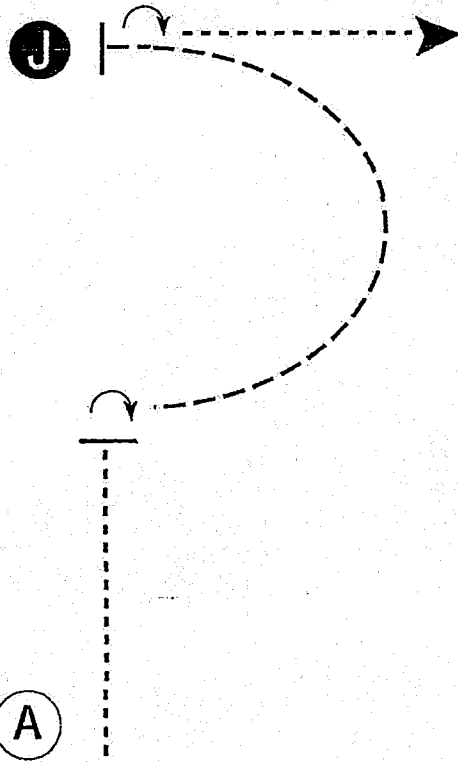
# SMALL FRY SHOWMANSHIP

Class 47,48

Show Date: June 22 SAT

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Be ready at A.

1. When acknowledged, walk half the distance to Judge.
2. Stop and perform a 1/4 turn.
3. Trot in a half circle to Judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Follow the instructions of your ring steward.

Walk -----  
Trot - - - - -  
Back ← 55555  
Marker (B)  
Judge (J)

[SWT-80

Pattern Provided by:  
**JUDGES**

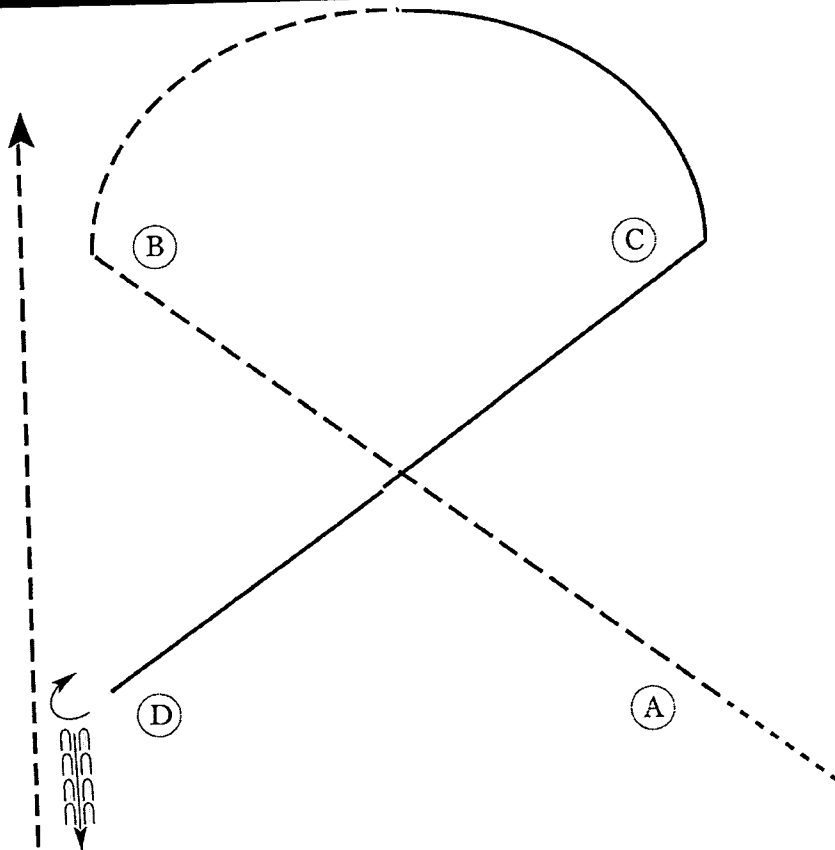
2019

Hunt Seat Equitation (All Classes)

Show Date: 6/22 SAT

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready before A.

1. Walk to A.
2. Trot on the right diagonal to B.
3. Sitting trot from B and halfway to C.
4. Canter on the right lead to and around C and to D.
5. Stop at D and perform a turn on the forehand to the right.
6. Back approximately one horse length.
7. Trot on the left diagonal to exit. Pattern ends as you pass B.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↙ ↘
Back	← e e e e
Marker	Ⓚ
Sidepass	← - - - - →
Hand Gallop	-----

[HSE/2]

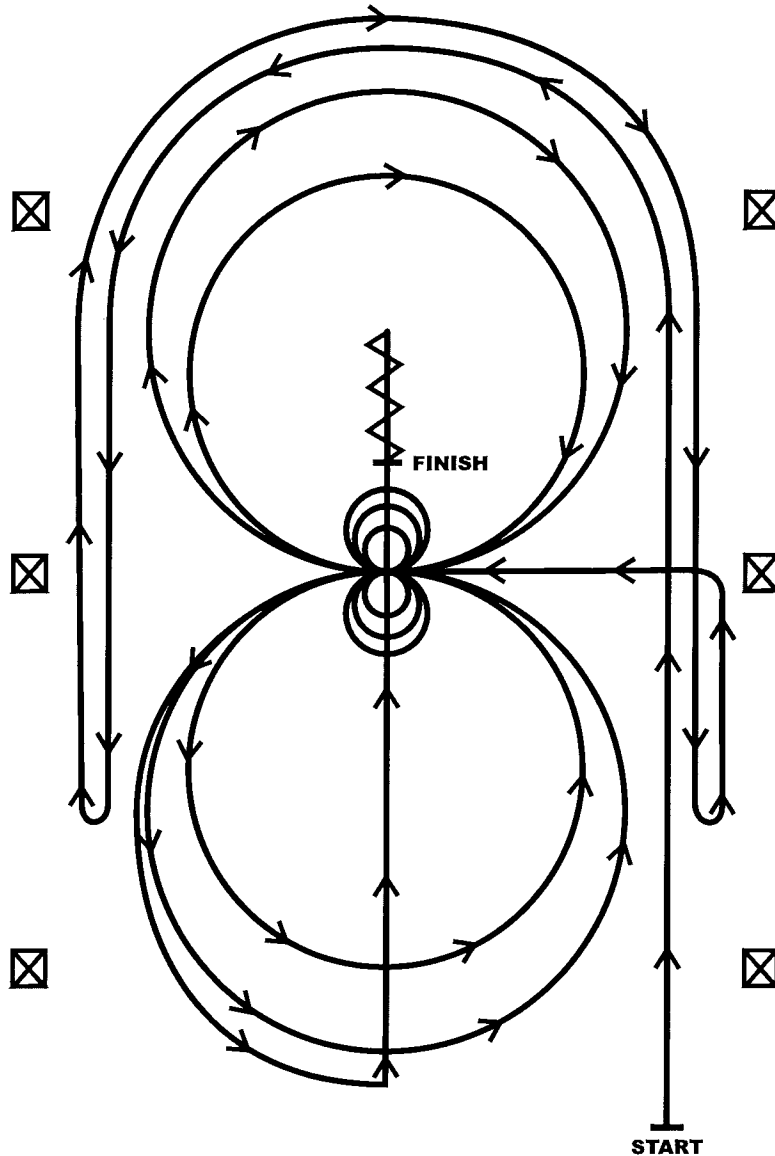
Pattern Provided by:

## REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth 13 & Under

6/22 SAT

Class 94



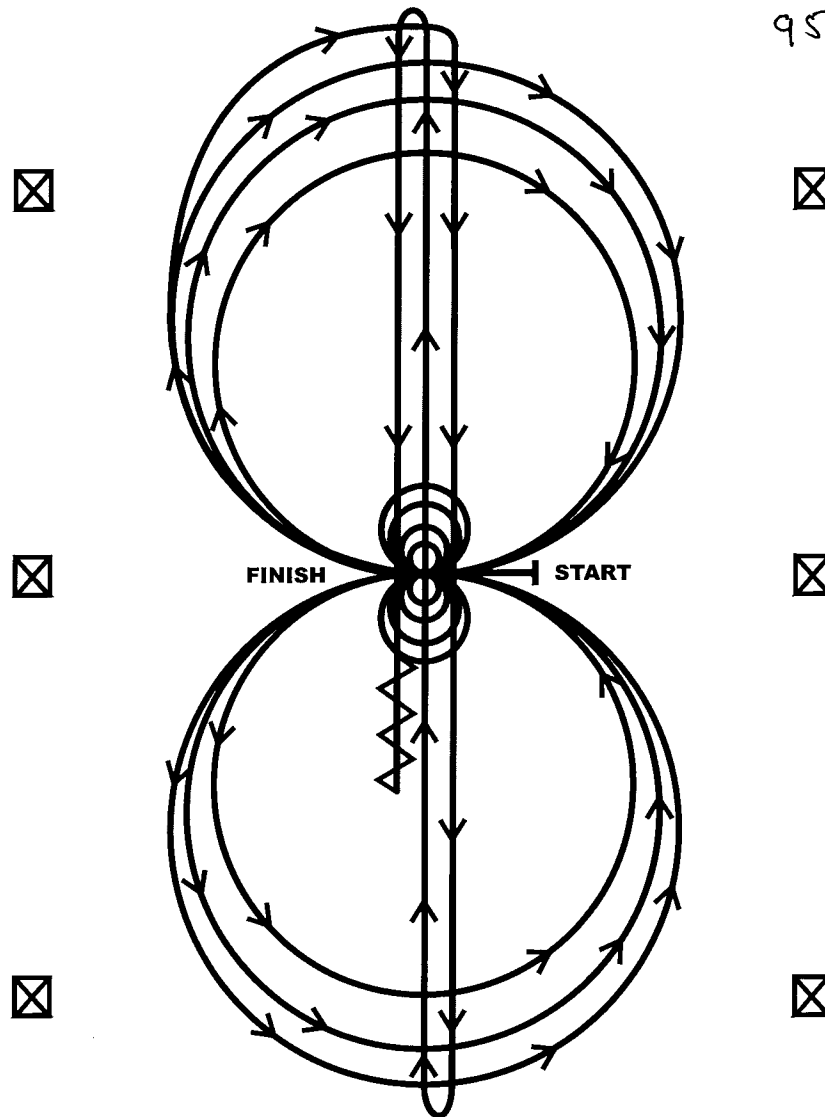
1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

## REINING PATTERN 2

6/22

Class

95.96.97

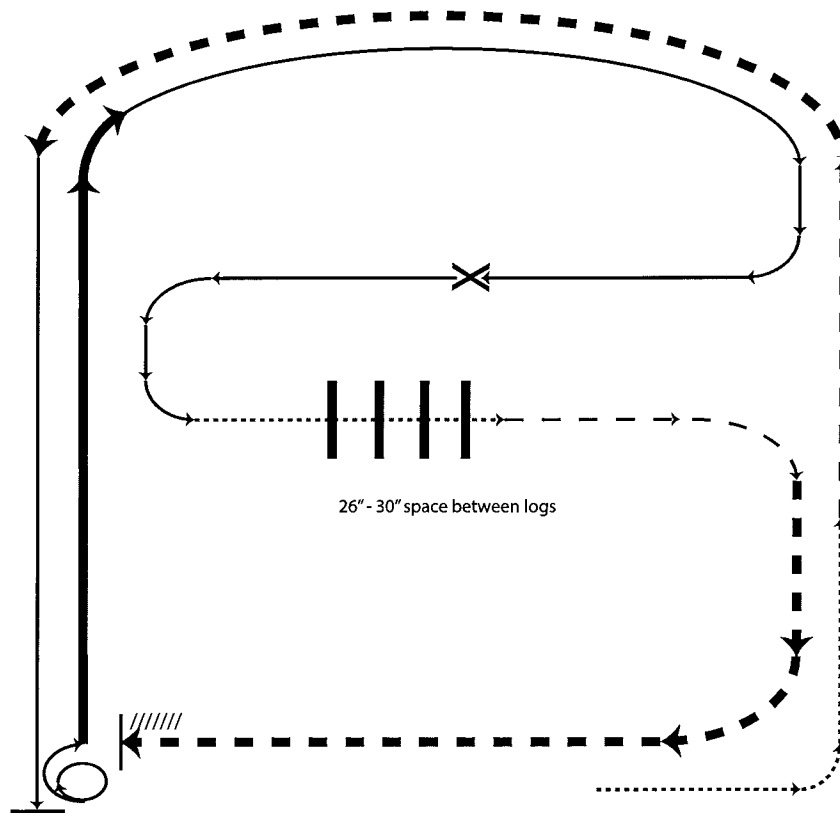


Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

**RANCH RIDING - PATTERN 2**

6/22  
Class  
87,88,90



- X Lead Change
- • Walk
- - Trot
- - - Ext Trot
- — — — — Lope
- Ext Lope
- /////// Back

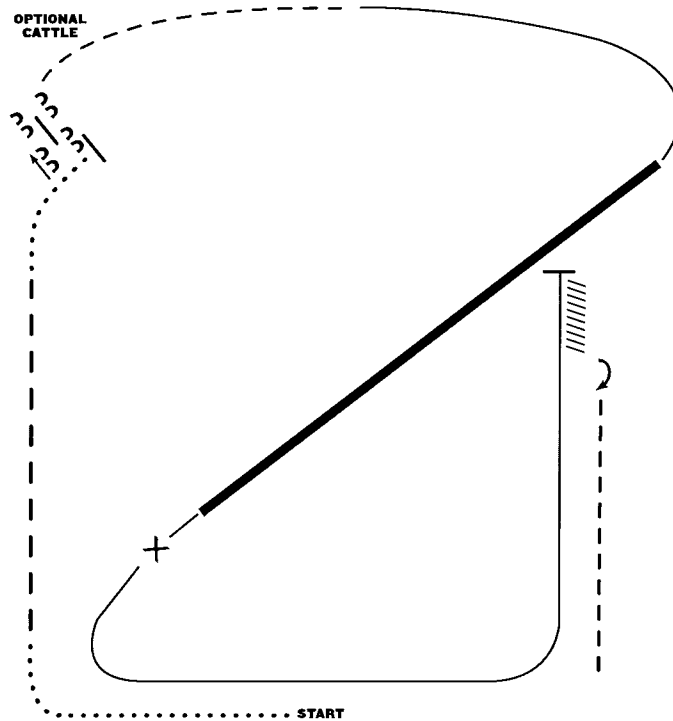
1. Walk
2. Trot
3. Extended trot
4. Left lead lope
5. Stop, 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

6/22

Class

89, 91, 92, 93

### RANCH RIDING - PATTERN 10



1. Walk
2. Extended trot
3. Walk
4. Stop, side pass log left
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.