

Thurs. June 15

Classes
52
55
56

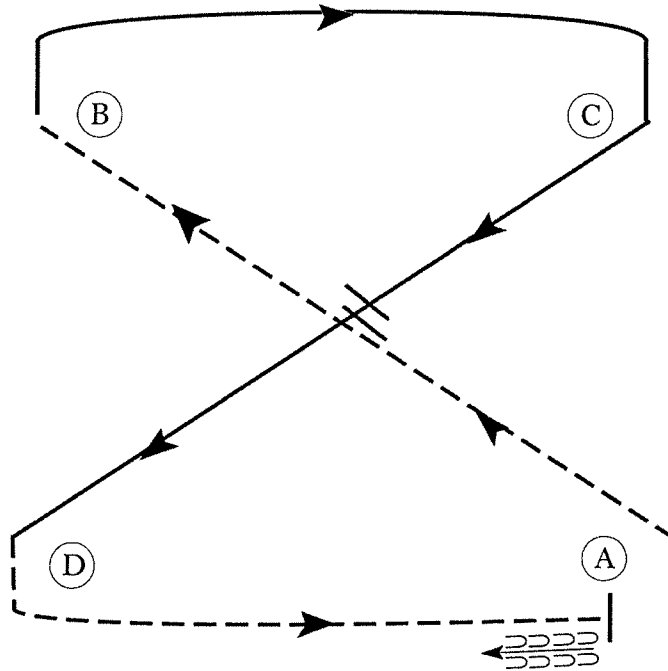
Keystone Showdown

Hunt Seat Equitation (Level 1 Youth and Amateur, 13 and under)

Show Date: June 2023

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C and 1/2 way to D.
3. Change leads and canter to D.
4. Posting trot on the right diagonal to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	— — — —
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ←
Marker	(B)
Sidepass	← - - - - ←
Hand Gallop	— — — —

[HSE/2-24]

Pattern Provided by:
Carla Wennberg

Thurs. June 15

Keystone Showdown

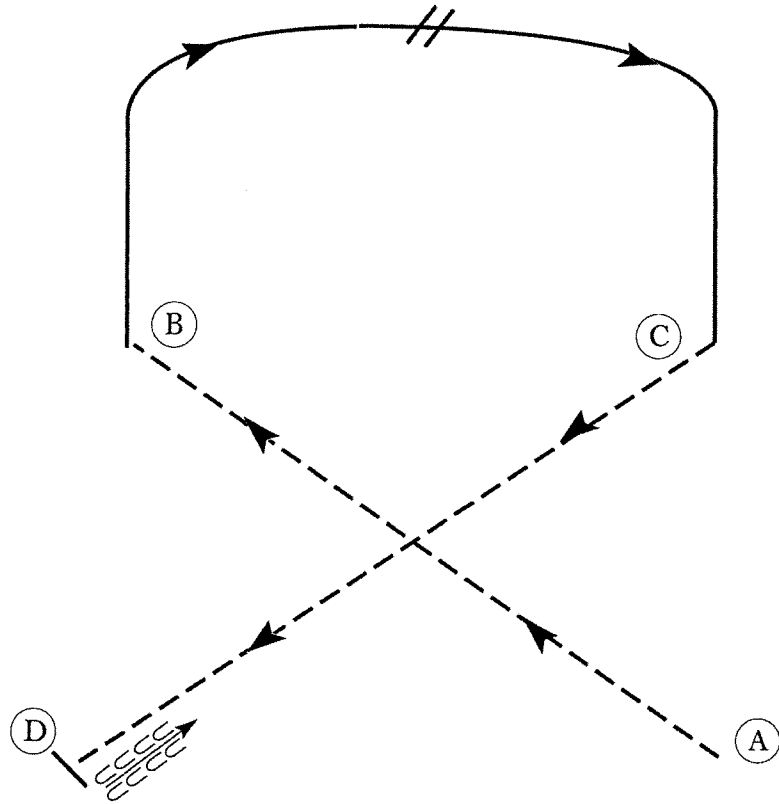
Hunt Seat Equitation (Youth and Amateur)

Show Date: June 2023

Classes
53
54
57

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Be ready at A.

1. Sitting trot 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Canter on the left lead toward C.
4. At the top of the arc, change leads and canter on the right lead to C.
5. Posting trot on the right diagonal 1/2 way to D.
6. Sitting trot to D.
7. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	Ⓚ
Sidepass	←---→
Hand Gallop	-----

[HSE/3-23]

Pattern Provided by:
Carla Wennberg

Thurs. June 15

Keystone Showdown

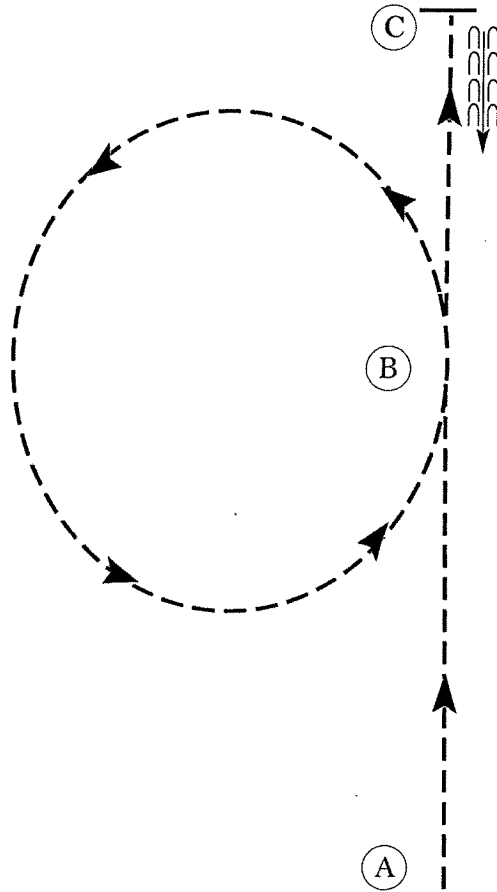
Class
50

Hunt Seat Equitation (Walk/trot)

Show Date: June 2023

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1. Posting trot on the left diagonal from A to B.
2. At B posting trot a circle to the left on the right diagonal.
3. Sitting trot to C.
4. Stop at C and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	///
Back	⤵⤵⤵
Marker	(B)
Sidepass	← - - - -
Hand Gallop	—————

[HSE/WT-21]

Pattern Provided by:
Carla Wennberg

Thurs June 15

Keystone Showdown

Showmanship (Level 1, 11 and 13 and under)

Show Date: June 2023

Classes

41

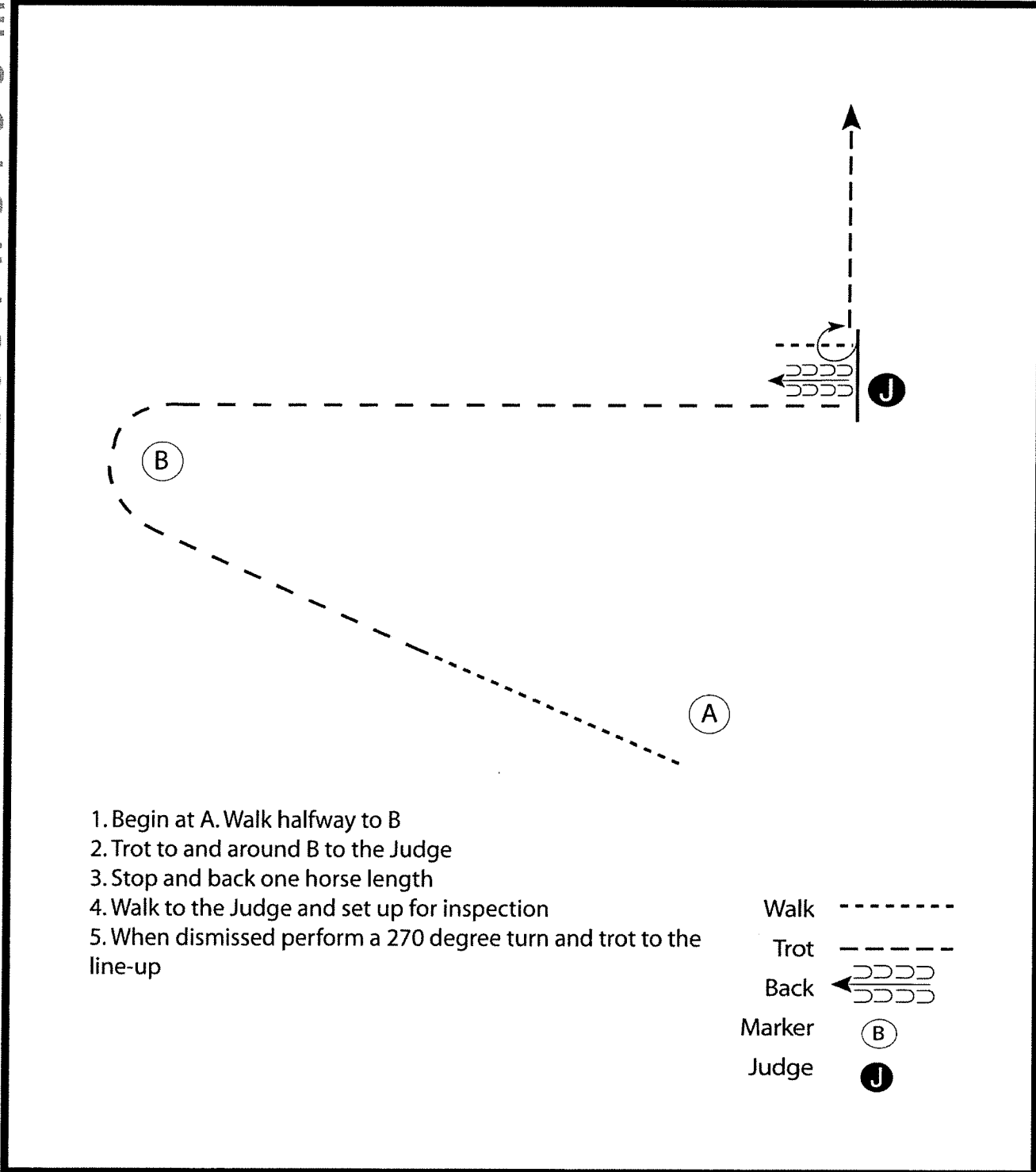
42

44

45

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Walk halfway to B
2. Trot to and around B to the Judge
3. Stop and back one horse length
4. Walk to the Judge and set up for inspection
5. When dismissed perform a 270 degree turn and trot to the line-up

- Walk -----
- Trot - . - . - .
- Back ← ————
—————
- Marker (B)
- Judge (J)

[S/1-15]

Pattern Provided by:
Carla Wennberg

Thurs June 15
Keystone Showdown

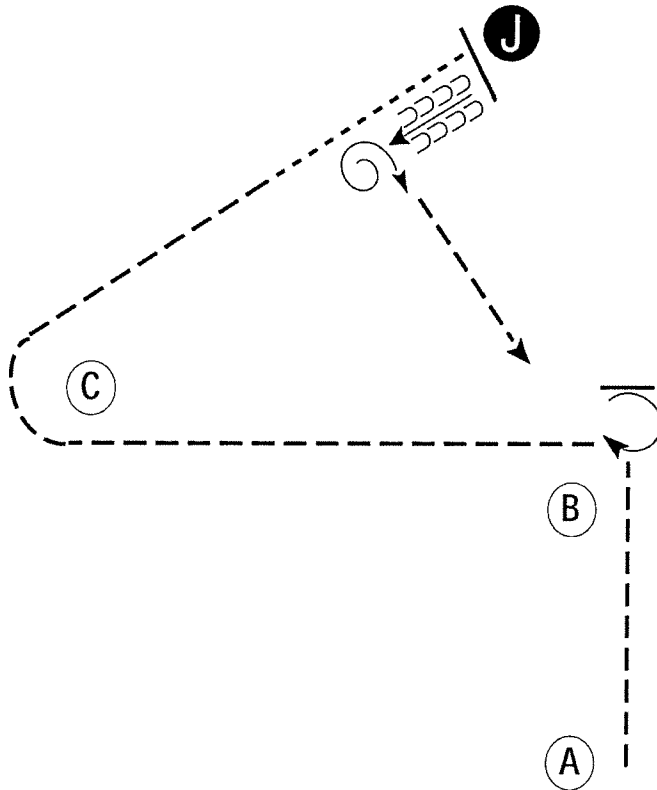
Closets
 43
 46
 47

Showmanship (Youth and Amateur Showmanship)

Show Date: June 2023

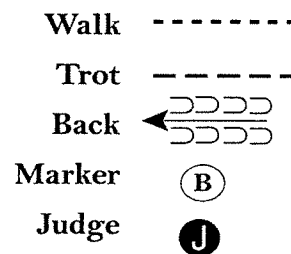
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Be ready at A.

1. Trot from A past B.
2. Stop and perform 270 degree turn.
3. Trot around C. Break to a walk half way to the Judge.
4. Walk to Judge, stop and set up for inspection.
5. When dismissed back one horse length.
6. Perform a 450 degree turn and trot to the line-up or follow the instructions of your ring steward.



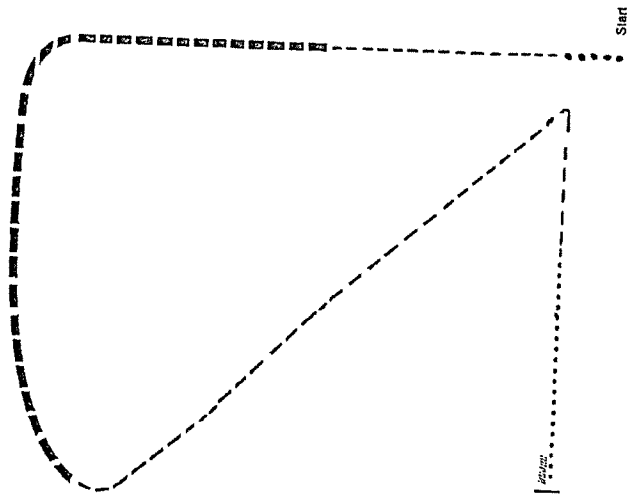
[S/3-14]

Pattern Provided by:
Carla Wennberg

Thurs, June 15

Class
500

Small Fry Ranch Riding -

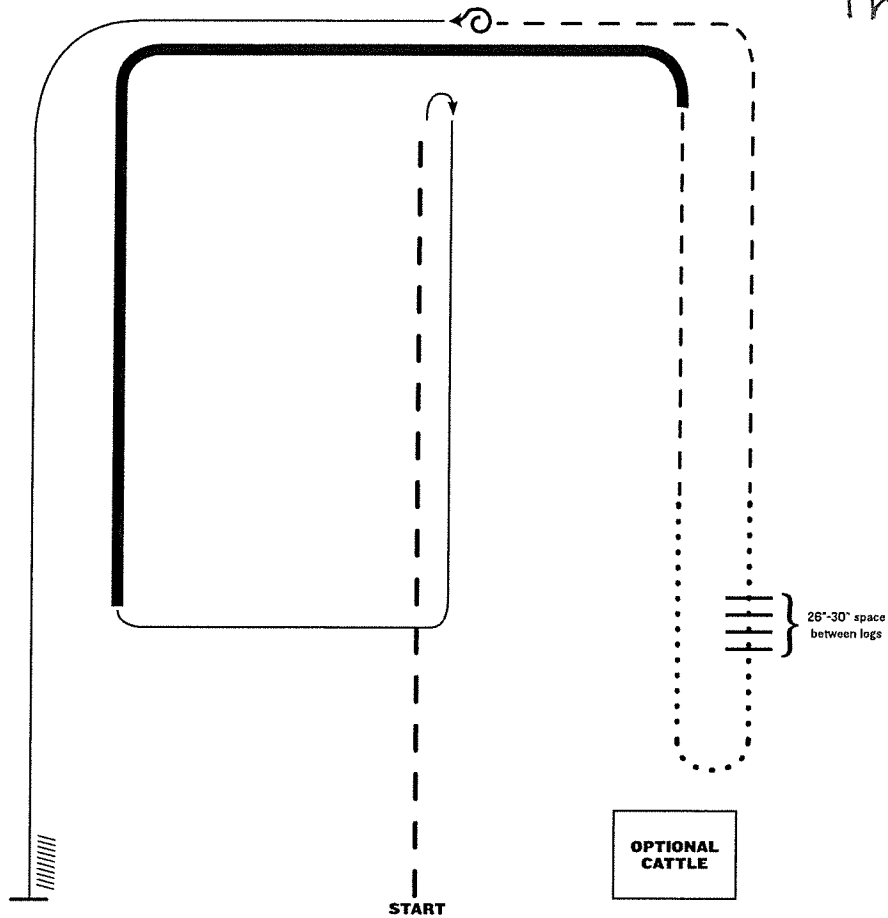


1. Walk
2. Trot
3. Extended Trot
4. Trot
5. Walk
6. Stop & Back

RANCH RIDING - PATTERN 15

Thurs. June 15

Classes
67, 68, 70



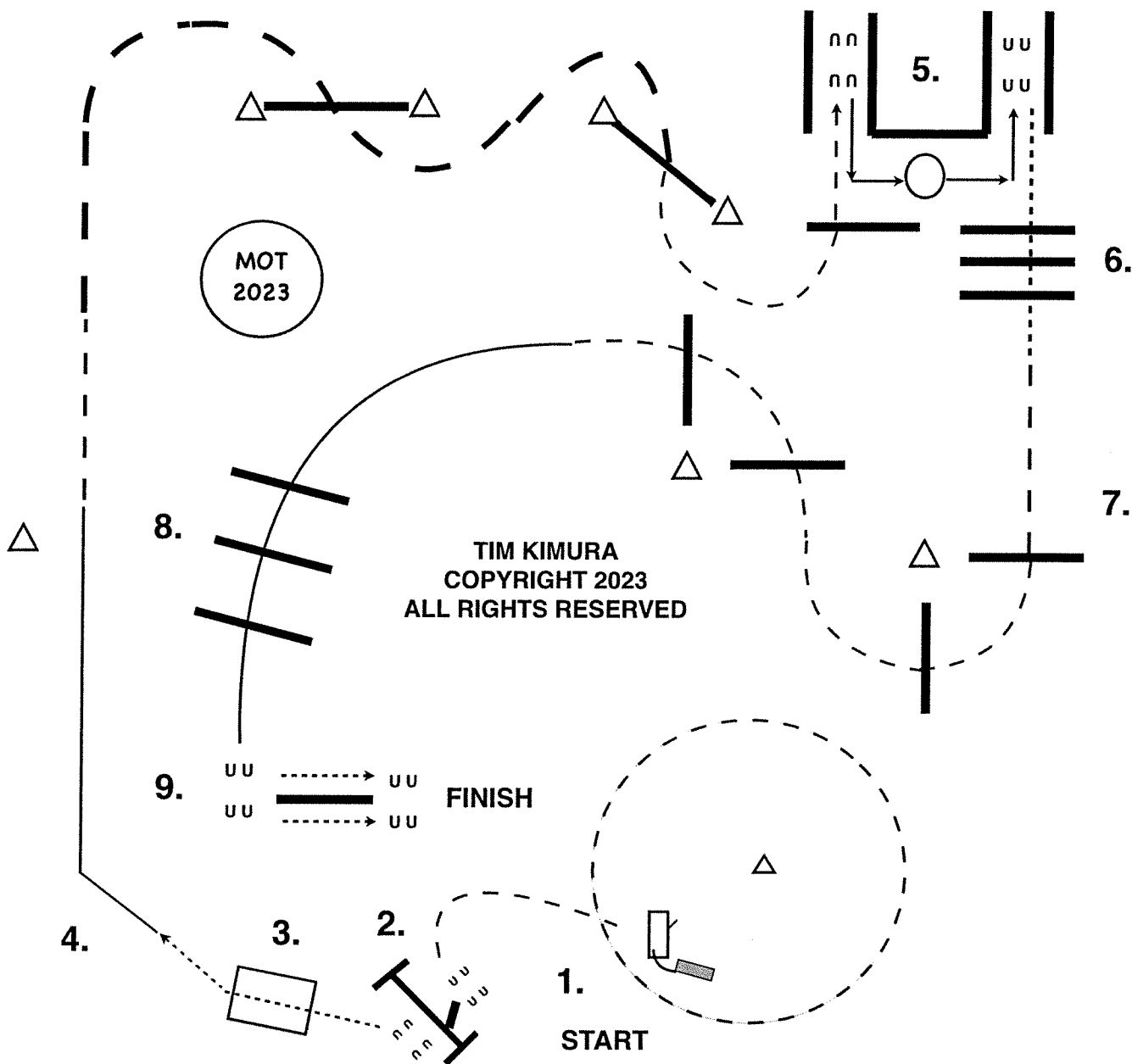
1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

2023 KEYSTONE SHOWDOWN

ALL RANCH TRAIL CLASSES

THURSDAY, JUNE 15



1. DRAG LOG (WALK OR TROT) AROUND CONE, AND RETURN TO THE HOOK.
YOUTH TRAIL- CARRY OBJECT WALK OR TROT AROUND CONE AND RETURN, EITHER HAND.
2. TROT UP TO GATE, WORK GATE RIGHT HAND, PUSH OPEN AND RIDE THROUGH AND CLOSE.
3. WALK OVER BRIDGE.
4. LOPE RIGHT LEAD UP TO CONE, BREAK TO THE TROT, THEN EXTEND THE TROT THROUGH THE SERPENTINE, AND RIDE OVER LOGS.
5. TROT OVER POLE AND INTO CHUTE, BACK BETWEEN POLES, EXECUTE A 360 TURN EITHER WAY, THEN CONTINUE TO BACK INTO SECOND CHUTE.
6. WALK FORWARD, AND WALK OVER LOGS.
7. TROT OVER LOGS.
8. LOPE OVER LOGS (RIGHT LEAD).
9. STOP AND SIDE PASS LEFT ALL THE WAY OVER THE LOG. PATTERN COMPLETE WALK OR TROT OUT.

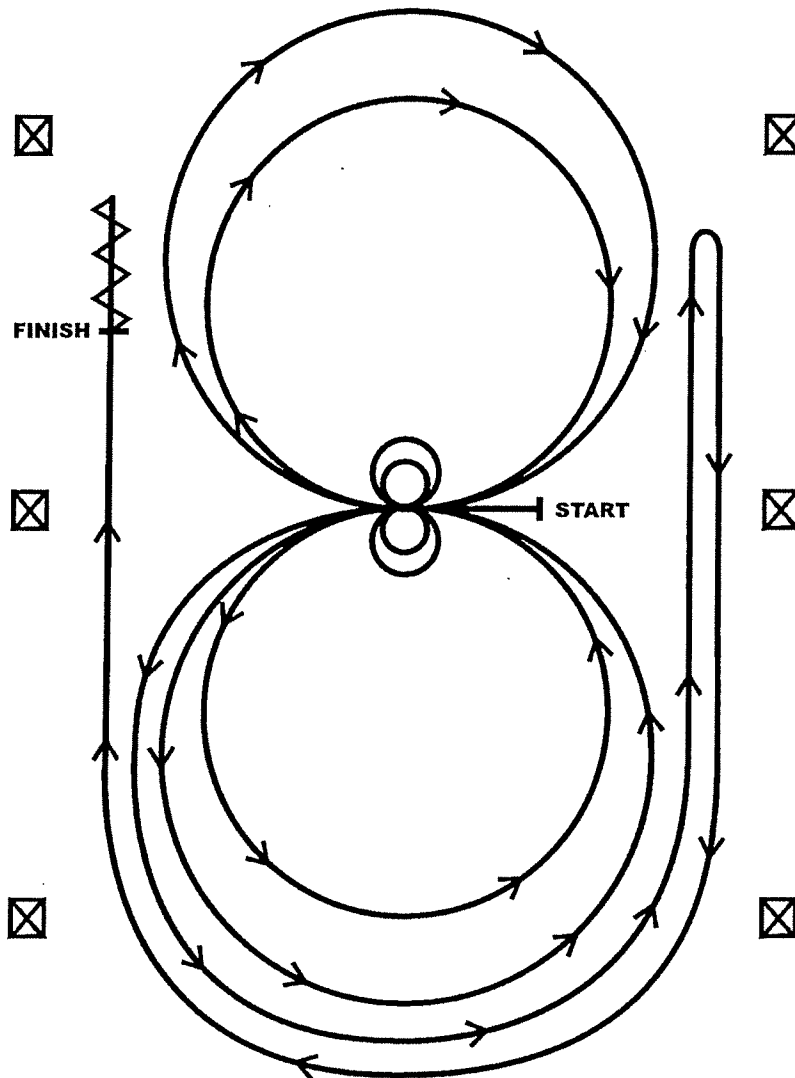
Thurs, June 15

REINING PATTERN A

Approved only for Level I Youth & Amateur, Youth 13 & Under

Class

80

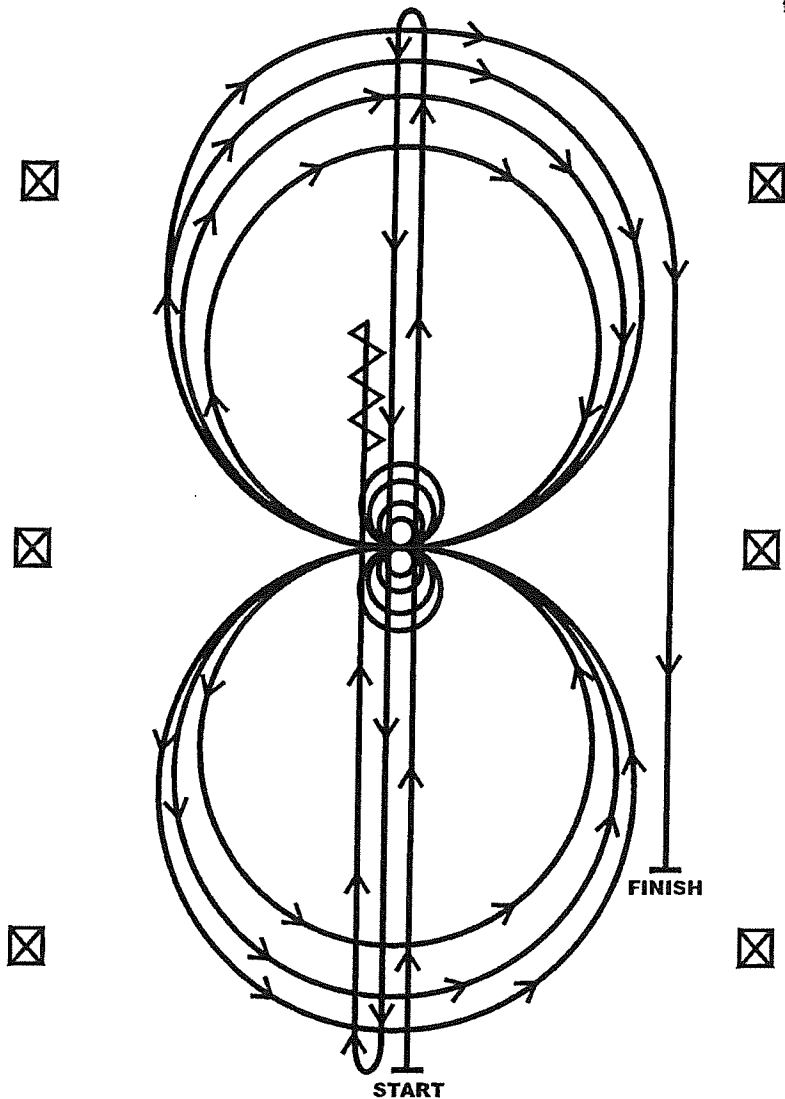


Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

REINING PATTERN 7

Thurs, June 15



Classes

81

82

83

1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.